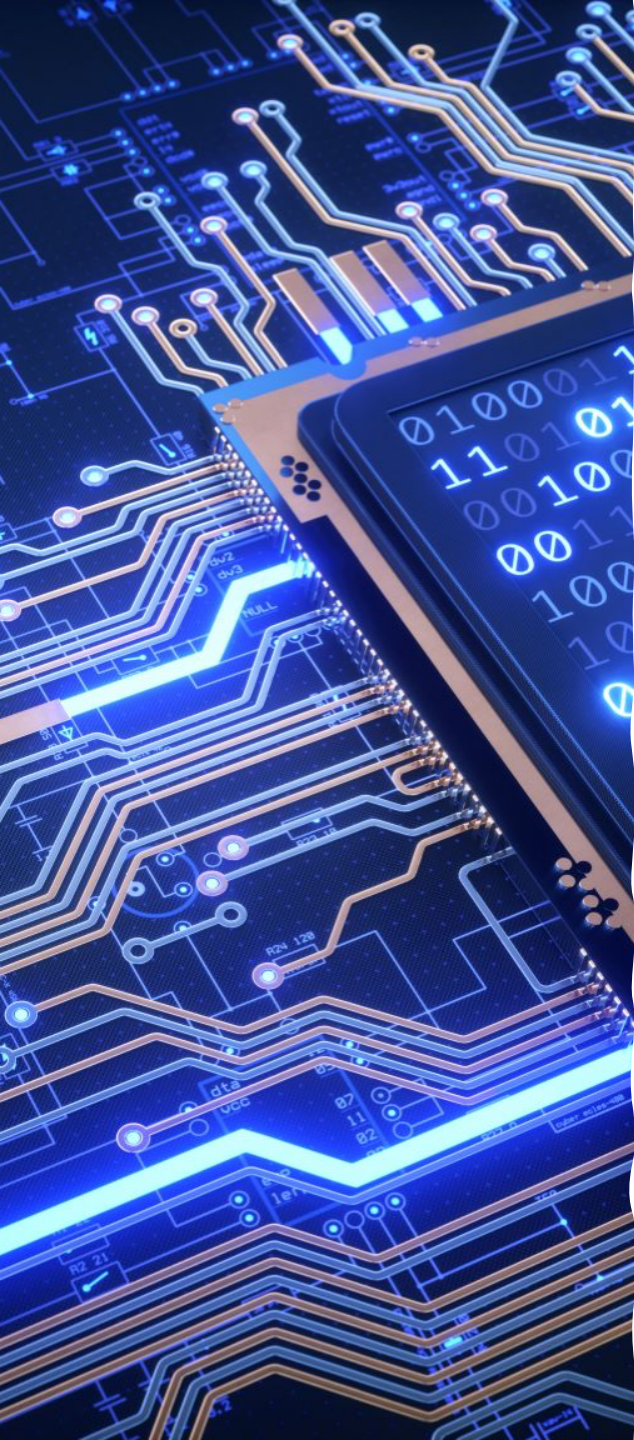




IoT and Blockchain

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Outline

Block chains

Message digest hash chains

A basic Block chain

Difficulty and mining

Computing Block chains

Validating Block chains

IoT and Properties of Blockchain

Autonomous nodes

Immutability

Verifiability

Resilient to node losses

A simple Blockchain

```
b0 = Block("empty", "genesis block")
```

```
b1 = Block(b0.bHash, data1)
```

```
b2 = Block(b1.bHash, data2)
```

```
b3 = Block(b2.bHash, data3)
```

A simple Blockchain

```
b0=Block("empty", "genesis block")
```

```
prevHash: empty
```

```
data: genesis block
```

```
time: 2021-01-28 22:42:26.610789
```

```
nonce: 0
```

```
bHash: e5995250810b2.....77b427ef68fff12
```

A simple Blockchain

b1=Block(b0.bHash, "my special data 1")

prevHash: e5995250810b2.....77b427ef68fff12

data: my special data 1

time: 2021-01-28 22:54:23.482585

nonce: 0

bHash: f46a89dc8e.....a31ab324a8f0d1f25760

Difficulty

Number of leading zeros

Increase difficulty over time

Time intervals between new blocks

Competition

Moore's Law

The rich get richer

Difficulty examples

Number of leading zeros

```
b0 = Block("empty", "genesis block")
```

```
b0_clone = copy . deepcopy(b0)
```

```
b1 = b0_clone.mineBlock(2)
```


Difficulty examples

Number of leading zeros

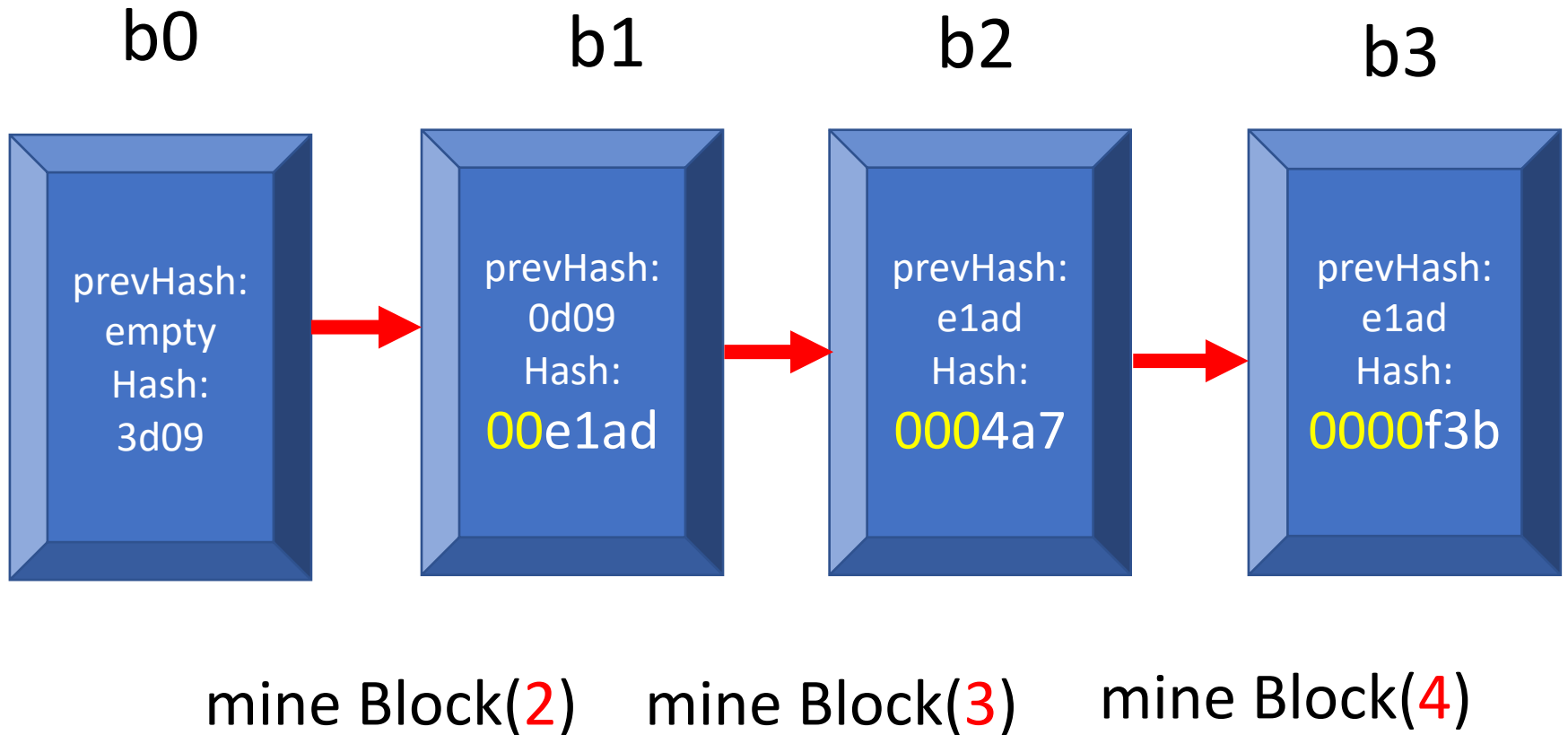
```
b1_clone = copy . deepcopy(b1)
```

```
b2 = b1_clone.mineBlock(3)
```

```
b2_clone = copy . deepcopy(b2)
```

```
b3 = b2_clone.mineBlock(4)
```

Building a Blockchain



Deep copy?

Two places to mine

Block itself

BlockChain

Access to fields

Changing Block fields

Computing a Blockchain

`compBlockChain(blocks, difficulty)`

`printBlockChainHashes()`

`validateBlockChain()`

Simple class with list structure

```
class Blockchain:  
    blockchain = []  
    genesisBlock = Block("empty", "genesis block")  
    dataList = ["a", "b", "c", "d", "e", "f", "g"]
```

Computing a Blockchain

```
def compBlockchain(self, totalBlocks, difficulty):  
    newBlock = self.genesisBlock  
    self.blockChain.append(self.genesisBlock)  
    for i in range(0, totalBlocks - 1):  
        newBlock = Block(newBlock.bHash, self.dataList[i])  
        newBlock = newBlock.mineBlock(difficulty);  
        self.blockChain.append(newBlock)
```

Mining reminder (Block . py)

```
def mineBlock(self,diff):  
    self.target = "0"*diff  
    while self.bHash[0:diff] != self.target:  
        self.nonce = self.nonce + 1  
        self.compHash()  
    print("Block mined: ", self.bHash)  
    return self
```

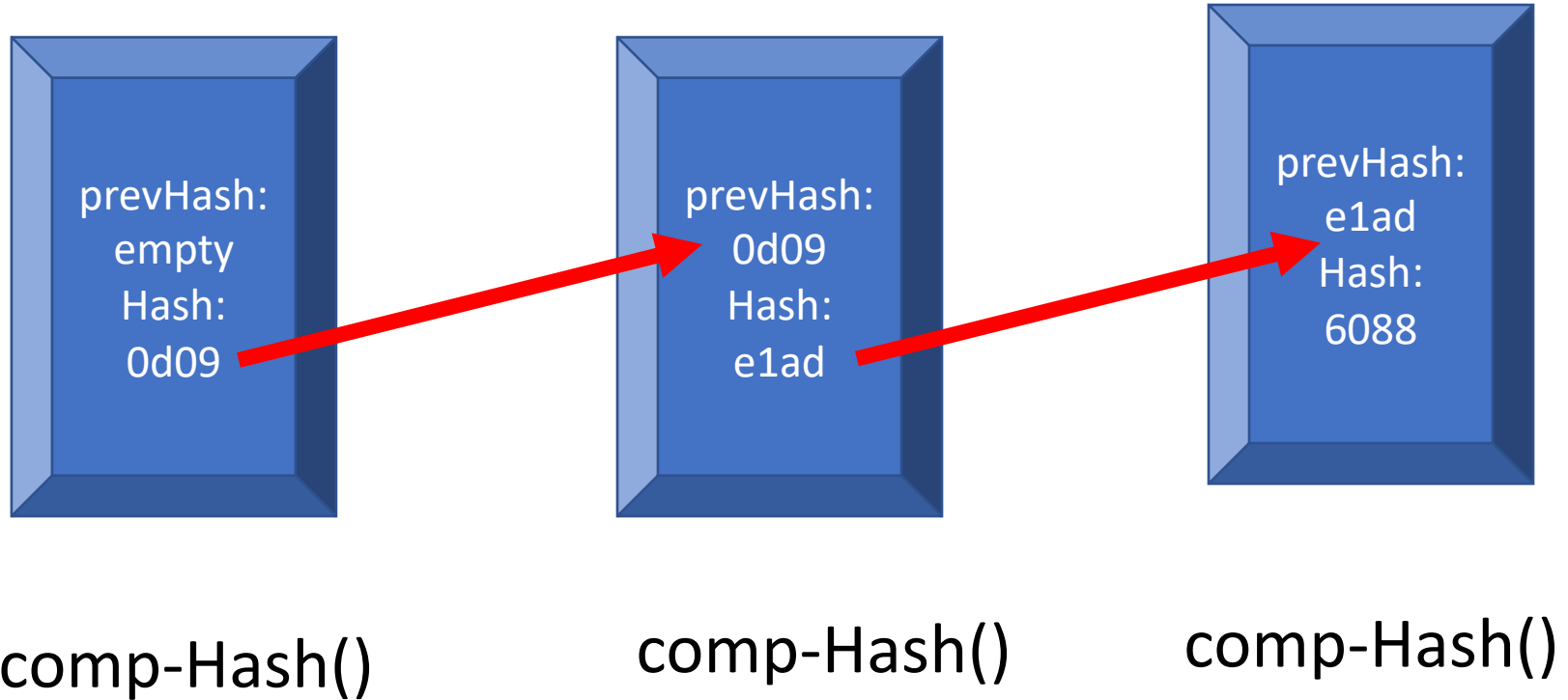
Computing Blockchains

```
bc = Blockchain()
```

```
bc . compBlockchain(4,3)  # blocks, difficulty
```

```
bc . printBlockchainHashes()
```


Validate



Validating Blockchains

```
bc=Blockchain()
```

```
bc . compBlockchain(5,3)
```

```
bc . printBlockchainHashes()
```

```
bc . validateBlockchain()
```

```
bc . blockchain [2].prevHash = '455c6'
```

```
bc . validateBlockchain()
```